Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

Claim 1 (currently amended): A method for playing a slot machine to a spin outcome comprising:

displaying a matrix of symbols as a in said spin outcome of said slot machine;

selecting, by a player, at least one of said displayed symbols only when at least one trigger symbol randomly appears in said matrix of symbols in said spin outcome;

converting each said at least one selected symbol in said matrix of symbols in said spin outcome to a wild symbol; and

awarding the player in accord with a pay table of said slot machine in response to converting the at least one selected symbol to a wild symbol in said matrix of symbols in said spin outcome.

Claim 2 (currently amended): A method for playing a slot machine to a spin outcome comprising:

depicting, on said slot machine, a pay table;

allowing a player to make a wager, thereby beginning play of said slot machine;

displaying a matrix of symbols as [[a]] said spin outcome of said slot machine;

selecting, by the player, one or more of said displayed symbols in said matrix of symbols in said spin outcome in accord with information in said depicted pay table, said selecting occurring only when at least one trigger symbol randomly appears in said matrix of symbols in said spin outcome;

converting each of the one or more selected symbols in said matrix of symbols in said spin outcome to a wild symbol; and

awarding the player in accord with the depicted pay table in response to converting each of the one or more symbols to a wild symbol in said matrix of symbols in said spin outcome.

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Claim 3 (canceled)

Claim 4 (previously presented):   The method of claim 2 wherein said converting comprises:

automatically converting to a wild symbol all other symbols appearing in the spin outcome corresponding to the one or more selected symbols.

Claim 5 (previously presented):   The method of claim 2 further comprising:

having an enhanced multiplier with said selected one or more symbols; and

employing said enhanced multiplier for said awarding.

Claim 6 (previously presented):   The method of claim 5 wherein said having an enhanced multiplier comprises:

randomly choosing said enhanced multiplier.

Claim 7 (previously presented):   The method of claim 2 wherein said selecting by said player selects only one symbol and said converting comprises:

converting to a wild symbol each of the remaining symbols in a line in said matrix having said one selected symbol.

Claim 8 (previously presented):   The method of claim 2 further comprising:

applying strategy during said selecting by said player based on the spin outcome and information in said depicted pay table.

Claim 9 (canceled)

Claim 10 (currently amended):   An apparatus for playing a casino slot machine to a spin outcome for a wager comprising:

a first display of said casino slot machine for displaying a pay table;

a processor displaying on a second display of said casino slot machine [[a]] said spin outcome as a matrix comprising symbols randomly positioned in rows and columns;

an input means for a player to select at least one symbol within said matrix only when a trigger symbol is randomly displayed with said spin outcome, wherein the processor converts to a wild symbol each said selected at least one symbol <u>in said matrix</u> and wherein the processor awards the player in accord with the displayed pay table.

Claim 11 (currently amended):   A method for playing a casino game <u>to a spin outcome</u>, the method comprising:

wagering by a player to play said casino game;

presenting the player with [[a]] <u>said</u> spin outcome in response to the wager, said <u>presented</u> spin outcome having a plurality of symbols;

displaying at least one trigger symbol with randomly selected spin outcomes;

qualifying said player for a player wild feature only when said at least one trigger symbol is displayed with said presented spin outcome;

selecting, by the player during said wild feature, at least one of said plurality of symbols in said <u>presented</u> spin outcome in response to said qualification of said player;

converting to a wild symbol each said selected at least one symbol during said wild feature;

providing a payoff for play of said casino game based on said presented spin outcome; when said player is qualified for said wild feature, providing a payoff based on said presented spin outcome with each said converted wild symbol.

Claim 12 (previously presented): The method of claim 11 further comprising:

automatically converting each at least one trigger symbol to a wild symbol when the at least one trigger symbol is displayed in the presented spin outcome.

Claim 13 (previously presented): The method of claim 11 further comprising:

automatically converting to a wild symbol all symbols appearing in the presented spin outcome corresponding to the at least one selected symbol.

Claim 14 (previously presented): The method of claim 11 further comprising:

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automatically converting to a wild symbol each other symbol in a line of symbols in said presented spin outcome wherein said selected at least one symbol is in said line.

Claim 15 (previously presented): The method of claim 13 wherein said displaying occurs during said play of said casino game.

Claim 16 (currently amended): A method for playing a casino game to a spin outcome, the method comprising:

presenting a player with [[a]] said spin outcome in the casino game, the presented spin outcome having a plurality of symbols;

randomly qualifying the player for a player wild feature during play of said casino game;

selecting, by the player, at least one of said plurality of symbols in said presented spin outcome in response to said qualifying said player for said wild feature;

converting said selected at least one symbol in said presented spin outcome to a wild symbol;

providing a payoff for said play of said casino game based on said presented spin outcome with each said converted wild symbol.

Claim 17 (previously presented): The method of claim 16 wherein said randomly qualifying the player comprises:

presenting at least one trigger symbol to the player in response to presenting the spin outcome.

Claim 18 (previously presented): The method of claim 16 wherein said randomly qualifying the player comprises:

including at least one trigger symbol in said presented spin outcome.

Claim 19 (previously presented): The method of claim 18 further comprising:

automatically converting each at least one trigger symbol to a wild symbol when the at least one trigger symbol is displayed in the presented spin outcome.

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Claim 20 (previously presented): The method of claim 16 further comprising:

automatically converting to a wild symbol all symbols appearing in the presented spin outcome corresponding to the at least one selected symbol.